

Housein Rodrigo Cornell

313 919 8072

housein@gmail.com

Education

BFA Animation & Digital Media

College for Creative Studies

Extensive studio classes in Design, Sculpture, Drawing, 3D Modeling, Animating, Film, Web and Video Compositing. Proficient in Traditional and Digital Media art techniques. Building Maquettes, Stop motion animation armatures, Web Design, 2D and 3D animation.

Experiences

HRCornell Design

Web, Graphic and Logo Design, Flash and UI Development, 3D Modeling and Animation.

CGI Artist

Stage 3 Productions

3D Modeling, Rendering and compositions in 3D Max, Vray, AfterEffects and Flash for Broadcast and Print and Web Advertising.

CGI Production Specialist / Consultant

Autodesk Inc.

Consultant for the Automotive Industry. 3D photo-real modeling, rendering, and asset creation in Maya, Mudbox, and Showcase. Data processing and file translations of Catia and Ideas CAD surface files into Maya polygons for creation of "Digital Fleet" for catalog and advertising media.

Adjunct Faculty / Animation Instructor

Macomb Community College

Adjunct Professor for Beginner and Intermediate Maya 3d animation courses.

Web design / Digital Art Instructor

CCS Community Arts Partnership

Taught Photoshop and Flash classes to underprivileged High schools in the Detroit area.

Flash Character Animator

Thunderbean Animation

Freelance Character animation in Flash and After Effects. Character development, creation and animation for a 2D interactive games.

Web Designer / Developer

Caixa Economica Federal

Web Developer, UI Designer and Computer Artist.

Flash Animator / UI Developer

Seven Arts Multimedia

Flash and 3dMax Character animator for custom CD authoring and custom interactive UI's.

Software

Flash, Flex, XML, Action Script 3, 3D Max, Vray, After Effects, XSI, Dreamweaver, Final Cut Pro, Illustrator, Maya, Mental Ray, Mudbox, Photoshop, Zbrush, Unreal Ed, Vicious Engine, XNA...

Languages

English, Portuguese, Spanish